Manoominike, Interactive Installation for permanent exhibit at Duluth Children's Museum. (Opened January
2017) Multiple video shoots in Motion and Media Across Disciplines Lab. Joellyn Rock worked in
collaboration with media artist Elizabeth LaPensee, with input from indigenous artists and community
members to create interactive exhibit on Ojibwe cultural theme of wild rice. Creative team included Logan
Sales (interactive code), Lyz Jaakola (silhouettes and sound) and Rob Hadaway (wigwam design and
construction). The Manoominike installation was created with funds from Duluth Children's Museum project
grants and additional support from staff in UMD's MMADlab (Dan Fitzpatrick and Lisa Fitzpatrick).

"Shakespeare in Motion," UMD Theatre / Dance Concert, Marshall Performing Arts Center, Duluth,
Minnesota, United States, Experimental chroma key videos created in MMAD lab by Joellyn Rock with UMD
dancers, choreography by Rebecca Katz Harwood. October 2016

"Remixing Shakespeare," with Music by Low, Karpeles Manuscript Museum, Duluth, Minnesota, United
States. Commissioned video projections in conjunction with Shakespeare First Folio exhibit, in cooperation
with the Folger Shakespeare Library, UMD Library, and UMD Department of English. Joellyn Rock
collaborated with dancer Rebecca Katz Harwood, artist Kathy McTavish, and MMADlab staff to create
multimedia projections for live performance. Multi-camera video shoots in Motion and Media Across
Disciplines Lab. October 2016.

Project LULU shoot and edit. About people’s stories who are recovering from cancer. Project Lulu is a
nonprofit founded to cultivate creative expression by individuals and groups. Based in Duluth, Minnesota, we
offer both internet resources and in-person workshops. 1/30/16

Community Action Duluth video shoots - March 2016

MMAD Lab Symposium. This one day symposium brings together artists, scientists and researchers from
diverse backgrounds and the community to share their creative work with emerging media. Sponsored by
University of Minnesota Duluth, Motion + Media Across Disciplines Lab. Featuring Keynote by Dave Beck “The
Convergence of History & Environment through Games & Animation” and Elizabeth LaPensée, Indigenous
Game Designer, Research for Indigenous Community Health Center. Research Topics to include: Motion
Capture, Virtual Reality, Interactive Environments, and Video Production. 4/15/16
Cloquet High School video shoot and edit - 5/13/16

Emerging Filmmaker Project. Cinematography Workshop Fall 2015 (9/23/15), Film Sound Spring 2016 (2/24/16)

UMD IT Fair “Steps to the Future Powwow and Career Fair” Duluth and Northern Minnesota. 2013-2016